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Remimeo
HGC Auditors
Scn Checksheets
AOs
Class VIII
Checksheets
Class IV Grad
Checksheet

(Revises and replaces HCOB 22 Mar 70 of same title by changing clearing of commands and wording of commands in Exteriorization Intensive.)

(Revisions in Script)

(Ellipsis indicates Deletion)

Interiorization Rundown Series 2

### EXTERIORIZATION AND HIGH TA

#### THE INTERIORIZATION RUNDOWN REVISED

(This Bulletin has been revised 24 Sept 78 to give the new, simplified Int Rundown Revised, which deletes the Recall and Secondary steps, includes the full array of Int Buttons and the New Era Dianetics Int Command. It corrects and replaces all previous issues on the original Int Rundown and all previously issued Int Rundown commands. It includes notes on the new "End of Endless Int Repair" Rundown.)

| Rehs:             |                               |
|-------------------|-------------------------------|
| HCOB 25 Sept 78 I | Int RD Series 5               |
| ·                 | QUAD COMMANDS FOR INT BUTTONS |
| HCOB 24 Sept 78 I | Int RD Series 4               |
| ·                 | URGENT IMPORTANT, THE END OF  |
|                   | ENDLESS INT REPAIR RUNDOWN    |
| HCOB 4 Oct 78     | Int RD Series 1               |
|                   | INTERIORIZATION HANDLING      |
|                   | SIMPLIFIED                    |
| HCOB 12 Sept 78   | URGENT IMPORTANT, DIANETICS   |
|                   | FORBIDDEN ON CLEARS AND OTA   |
| Cancels:          |                               |
| BTB 30 Dec 71     | IMPORTANT, INTERIORIZATION    |
|                   | RD COMMANDS                   |
| BTB 10 Jul 69R II | EXTERIORIZATION REMEDY        |
| BTB 15 Feb 72 I   | AN OPTIONAL INT RD STEP       |
| BTB 13 Mar 73R    | HANDLING INT/EXT              |

Note: Clears, OTs and Dianetic Clears are NOT audited on this Int Rundown as they are not to be audited on Dianetics. The reference for handling repair of out-Int on these pcs and pre-OTs is HCOB 24 Sept 78 I, Int RD Series 4 URGENT IMPORTANT, THE END OF ENDLESS INT REPAIR RUNDOWN.

For a long while we have known that if you audit a person after he or she has exteriorized, you often get a high Tone Arm, somatics and an upset case.

The answer has  $\underline{\text{been}}$  to cease to audit a person after exteriorization has  $\overline{\text{occurred}}.$ 

This is so much a fact that five out of five "in trouble" cases I recently examined had every one of them been audited for some time after they exteriorized. The TA had or had not gone high but the cases were bogged. They revived at once when the fact of exteriorization was located. F/N, VGIs and when rehabbed (by counting number of times), somatics ceased.

The rule has been - don't audit after a pc has exteriorized.

This is one of those very fundamental things that seems to defy research and yet if not solved will keep things messed up. Persons who exteriorize on lower grades need their upper grades and yet if audited further may mess up. This places a limit on auditing and yet the person may still have aberrations and somatics. But the fact of having exteriorized bars the road.

So I got to work and made a breakthrough on it. Hurrah!

It has now been fully vindicated by long tests and is now released for general use.

## **EXTERIORIZATION**

Exteriorization is defined as the act of moving out of the body with or without full perception.

It is the fact of this act which proves that the individual is not a body but an individual. This discovery in 1952 proved beyond any question the existence of a thetan, that the individual was a thetan, not a body, and disproved that man was an animal and that he was a spiritual being timeless and deathless.

Techniques have existed since 1952 that exteriorize a person. These are not now used because (a) the person, still being aberrated and not Clear, soon returns to his body and (b) when audited thereafter has trouble.

This is a major problem a thetan sometimes has at death. How to exteriorize? He makes it eventually of course but he should be able to do so at once.

But, in my research, I found it unreasonable that a person would be hard to audit just because he had exteriorized and had re-interiorized. For he has obviously done just that at every death and birth and must have done so hundreds of billions of times. So why should a recent exteriorization then make him hard to audit? Yet it did.

My asking of that question was the  $\underline{\text{first}}$  breakthrough. The rest soon followed.

#### **ENGRAM BEHAVIOR**

We know in Dianetics that if you continue to run the last part of an engram which has in fact an earlier beginning which isn't being run and is ignored the TA will go up.

The reason for this is that the <u>first</u> of a chain or the first part of an experience or a first experience (basic on a chain of incidents) has to be run for the chain or incident to erase.

If you only ran the end of incidents you would get a high  ${\tt TA}$  and no erasure.

If you only ran incidents late on the chain you would get a high TA.

Pcs are uncomfortable, feel under pressure, when their TA is high (above 3.5 or up).

If you don't erase incidents or chains of incidents when auditing (or key them out as in release) you get a perpetually high TA.

High TA cases have been "overrun" on something. That however is a very oversimplified explanation. The truth is that they have been run on something that didn't erase. The something has an

earlier beginning than was detected or an earlier incident. In life one, having engrams about it, adds new incidents in living until something is "overrun" or done too often. The TA is therefore high.

A TA records MASS. Mental mass has a higher electrical resistance and so measures more "ohms" of resistance, an electrical term for the trouble electricity has in passing through something. The more resistance the more units of resistance are recorded on the meter. The TA actually measures resistance.

Thus, the end of an incident can be restimulated. If the beginning of it is never touched then one will just accumulate more and more mass.

## THE MISSED BEGINNING

What has happened here, as regards exteriorization is that we have concentrated on EXTERIORIZATION.

If one is IN something, he must have gotten into it.

Therefore the beginning of an exteriorization is the INTERIORIZATION.

The being went into something before he went out of it.

Exteriorization occurs at death. That's an engram. Interiorization occurs at birth, that's an engram.

So when somebody goes Exterior he is actually liable to key in having gone interior in the first place.

Get it?

So when you exteriorize somebody or he exteriorizes during auditing he gets keyed in a bit and without having audited earlier INTERIORIZATIONS, he has been put in the last part (exteriorization) of an incident which began with Interiorization.

Not only are you touching on something (exteriorization) late on a chain (which has hundreds of billions of like incidents ahead of it), you are also touching something which is late in the incident (which began with interiorization).

On both counts then, the TA may go high.

## THE REMEDY

The remedy is to audit out <u>interiorizations</u> (i.e., times the person <u>went in</u>,) using the connectly assessed Int Button.

If this is done, then the pc can be audited all you want after Exteriorization.

Auditing the Interiorizations with R3RA, Quad on Triple flows, restores the possibility of auditing a pc after an exteriorization has occurred in auditing.

### INT RUNDOWN REVISED BY STEPS

Based on recent researches, the original Int Rundown has been newly revised and simplified.

A full array of Int Buttons has been added.

The Recall and Secondary steps have been deleted, so the pc gets to the basic of any Int trouble on a faster route.

Int chains are run using a simpler R3RA command for Int, and each chain taken to full New Era Dianetics EP.

The revised Rundown follows.

#### THE PROCESS

#### THE INTERIORIZATION RUNDOWN REVISED

The Case Supervision directions for an Interiorization RD are to be done by a Scientology auditor who is also a Hubbard New Ena Dianetics Auditor.

He must have an excellent command of metering, TRs, R3RA, the theory of Int and the Int RD commands, and he must know and be able to recognize an F/N, a postulate and full Dianetic EP when these occur.

- 1. Omit ruds of any kind and do <u>not</u> attempt a rapid L1C. The TA will just go up out the roof on any type of ruds or list. Simply start the session and go right onto the following steps.
- 2. With the pc on the meter, have him read pages 1-3 of this bulletin (HCOB 4 Jan 71R), through the section entitled "The Remedy". Clear up any confusions. Handle any misunderstood words. Help the pc do a simple demo of the theory that: "In" is the earlier beginning or the earlier similar incident of "Out".

(This is  $\underline{\text{not}}$  to be a clay demo nor complex. Keep it simple, just ensure the pc gets it.)

- 3. Clear EXTERIORIZATION with the pc as THE ACT OF MOVING OUT OF THE BODY WITH OR WITHOUT FULL PERCEPTION. Make centain he's got it. Demo it, if necessary.
- 4. Check for having been audited after exteriorization. (TA should come down and F/N, Cog, VGIs.)
- 5. Rehab (rehabilitate) this condition by getting or counting the number of times exteriorized. You should get F/N, Cog, VGIs.
- 6. Assess the following list of Int Buttons. (Do NOT clear the buttons first.)

#### INT BUTTONS

GO IN

WENT IN

PUT IN

INTERIORIZED INTO SOMETHING .

WANT TO GO IN

CAN'T GET IN

KICKED OUT OF SPACES

CAN'T GO IN

BEING TRAPPED

FORCED IN

PULLED IN.

PUSHED IN.

If none of the Int Buttons read on this assessment, get in Suppress, Invalidate and Misunderstood on the Int Button list. (Do not omit this basic rule of assessment. Ref: HCOB 15 Oct 73RA, C/S Series 87RA, NULLING AND F/NING PREPARED LISTS)

7. Then clear and demo ONLY the button that reads.

If the pc seems disinterested or unhappy with the button that reads, check False.

Caution: The pc may have an MU which caused a particular button to read. Thus ensure the button is not reading on an MU, and if a button has read on an MU then clear it and reassess it. Don't give the pc a wrong item or even monkey around with a wrong item. The above actions help you ensure getting the correct Int Button.

It is important, in clearing the reading buttons, that the pc understands you will be auditing times he WENT IN or WAS BEING TRAPPED, etc., and NOT "was in" or "was already trapped" or "was stuck in", etc. You will be auditing the actual times the action of moving in occurred.

THE ABOVE CLEARING STEPS ARE VITAL, AS THE PC WILL NOT BE ABLE TO DO THE INT RD OVER MISUNDERSTOODS OR ON A MISASSESSED INT BUTTON. TO AUDIT HIM OVER MUS CONSTITUTES A BREACH OF THE AUDITOR'S CODE. ON THE OTHER HAND, DO NOT OVERDO THESE CLEARING ACTIONS, AS YOU ALREADY HAVE A PC ON YOUR HANDS WHO IS IN TROUBLE.

Note: If none of the Int Buttons read even when Suppress, Invalidate and Misunderstood are applied, do not clear them and do not continue the Int Rundown steps.

8. When the largest reading button has been cleared per Step 7, take that button and run it R3RA Quad. (Triple if pc is only Triple.) Each flow is taken to full Dianetic EP, using the command:

"Locate a time when you (Int Button)."

# Example:

Int Button with largest read: FORCED IN

# Run:

- Fl 1: Locate a time when you were forced in. (To full Dn EP)
- Fl 2: Locate a time when you forced another in. (To full Dn EP)
- Fl 3: Locate a time when others forced others in. (To full Dn EP)
- Fl 0: Locate a time when you forced yourself in. (To full Dn EP)

(NOTE: The Quad command wordings for each of the Int Buttons are listed on: HCOB 25 Sept 78 I, Int RD Series 5, QUAD COMMANDS FOR INT BUTTONS.)

DO NOT EVER RUN A PC ON FLOW ZERO FOR THE FIRST TIME ON INT. A TRIPLE PC CAN BE QUADED UP <u>AFTER</u> INT HANDLING IS COMPLETE, BUT IT IS NEVER DONE ON INT HANDLING OR INT REPAIR.

9. When all four flows on the reading button have each been run to full EP, reassess the Int Button list per Step 6. If another button now reads, repeat Steps 7 and 8.

Should you have a persistent F/N after the four flows on the first button have been run, reassess the next day per Step 6, and if any button then reads, repeat Steps 7 and 8. If, on the other hand, you now have an F/Ning Int Button list, it is safe to end off the Int Rundown.

10. Otherwise, you continue to assess the Int Button list per Step 6 and to run any reading item R3RA Quad (or Triple) per Steps 7 and 8, until the entire Int Button list is F/Ning on assessment.

DO NOT OVERRUN THE INT RUNDOWN. See Section below on "Vital Data on Int RD End Phenomena."

CAUTION: ANY FLOW ON ANY READING BUTTON MUST BE RUN TO EP IN ONE SESSION, AND THE INT RUNDOWN MUST BE COMPLETED IN AS FEW SESSIONS AS POSSIBLE.

11. The final step, which is done after the final session, preferably on another later day, is a 2-way Comm session on Int/Ext. (Ref: HCOB 30 May 70R, Int RD Series 3, INTERIORIZATION INTENSIVE 2 WAY COMM.)

#### RUNNING INT WITH R3RA

The R3RA steps and procedure are standard except that they address the subject of "Interiorization" (expressed as any one of the buttons on the Int Button list).

Note that New Era Dianetics Preassessment is not included in the revised Int Rundown, nor is the running of AESPs. (See HCOB 24 Sept 78 II, Int RD Series 13, PREASSESSMENT, AESPs AND INT.)

In nunning the Int chain (or chains) it is important to run the actual "going in" action which would be near or at the beginning of the incident. Thus, if the pc is running an incident where he is "already in", ensure you check for an earlier beginning to the incident to pick up the "going in" type of action.

The questions to find an earlier beginning when running R3RA are:

"Is there an earlier beginning to this incident?" or

"Does the one we're running start earlier?" or

"Does there seem to be an earlier starting point to this incident?"

The earlier similar command when running R3RA is:

"Is there an earlier incident when you (Int Button)?"

Each flow must be taken to basic and the full Dianetic EP of: F/N, Postulate (postulate off = erasure), and VGIs.

The auditor must have an excellent command of New Era Dianetics tech.

(Reference for New Era Dianetics R3RA commands and procedure is: HCOB 26 Jun 78RA II, NED Series 6RA, URGENT, IMPORTANT ROUTINE, 3RA, ENGRAM RUNNING BY CHAINS.)

#### VITAL DATA ON

## INT RD END PHENOMENA

Exteriorization is not the EP of the Int Rundown. If it happens that the pc goes exterior during the RD, you end off gently

as in any other auditing. But that is not the EP, and you may have to pick him up again later and complete the Int RD or handle it with the End of Endless Int Repair Rundown.

The EP of the Int Rundown is no more concern or trouble with exteriorization or interiorization.

This is generally accomplished by auditing the pc to an F/Ning Int Button list.

But there is another phenomenon that can occur while running Int. IT IS VITAL THAT AN AUDITOR DOES NOT MISS THIS SHOULD IT HAPPEN.

It goes like this: You're auditing along and suddenly some mass discharges, down comes the TA, you suddenly have a floating TA, and that's it. The pc has hit the EP.

If you proceed past that point you're in trouble. You don't then reassess the Int Button list and you don't continue running Quad flows, even if all the flows have not yet been run on one reading button.

You do nothing but take your paws off the meter and gently end the session. If you do otherwise you can mess up a case.

It isn't exteriorization. Exteriorization could occur at the same time; however we could not care less because exteriorization is not the EP of the process.

But at <u>any</u> point at which the above phenomenon occurs on the Int RD - mass moves off, the TA comes crashing down and you can't keep the needle on the dial because the TA itself is floating - you end off the Rundown because you have the EP.

What has happened here is that you've blown the stuck flow of "going in".

Int sends the TA up because the person has plowed deeper into more and more mass and come out of less and less mass. You have been auditing the pc on what has been, for eons, a stuck flow of obsessively going in. At any point in the auditing that stuck flow can suddenly give way. It heaves in the opposite direction, and the stuck flow of "going in" vanishes.

When that happens it's the end of the process, as that is all you want to accomplish with the Int Rundown.

If you were then to check the Int Button list (which you DO NOT DO AT THIS POINT) you would find the Int Buttons all F/Ning.

## FUTURE AUDITING

When the pc has attained the EP of Int, either on the above phenomenon or by reassessing the Int Buttons and running them on the flows to an F/Ning Int Button list, one should now be able to audit the pc even after exteriorization.

However, HCOB 7 Mar 75, EXT AND ENDING SESSION would still be applied.

### WARNING

The Int Rundown is a major case action and should only be run when the pc is rested and in good physical shape.

#### THE END OF ENDLESS INT REPAIR

The End of Endless Int Repair Rundown (HCOB 24 Sept 78 I, Int RD Series 4, URGENT IMPORTANT, THE END OF ENDLESS INT REPAIR RUNDOWN) is the superbly workable new process just developed to handle any needed Int repair.

It resolves any Int troubles that might persist even after a pc has had an Int Rundown done totally standardly.

It does not replace the Int Rundown; nather, it complements it, when necessary, as it runs Int by Recalls. We audit out the Int engrams on the Int Rundown. Then if repair is needed, the End of Endless Int Repair RD can be used to clean it up smoothly with Recalls. It is the answer to over-repair of Int on any pc.

Additionally, it can be used for handling Int repair on Clears, OTs and Dianetic Clears.

The above HCOB, 24 Sept 78 I, fully covers the purpose and use of this valuable new Repair Rundown.

### SUMMARY

If a pc goes exterior on Dianetics on any Scientology auditing you must, as his next session, check the Int Buttons for nead, and if any read, clear them and do the new, vastly simplified and revised Int Rundown using the above C/S. With this done the pc...can go on being audited. And if repair is needed, the End of Endless Int Repair Rundown is the answer.

These new developments and refinements give us a simpler, more thorough tech for resolving Int than we have ever had before.

The way is open to more powerful OTs.

All fundamental discoveries are essentially simple ones.

L. RON HUBBARD Founder

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